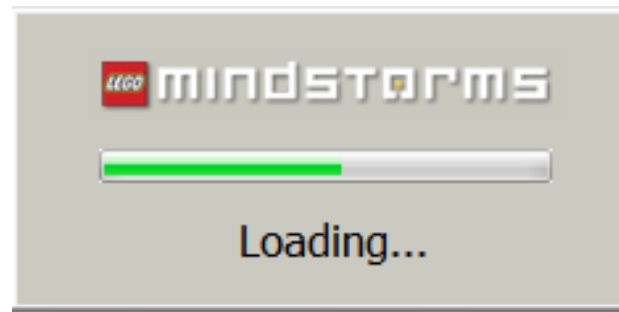




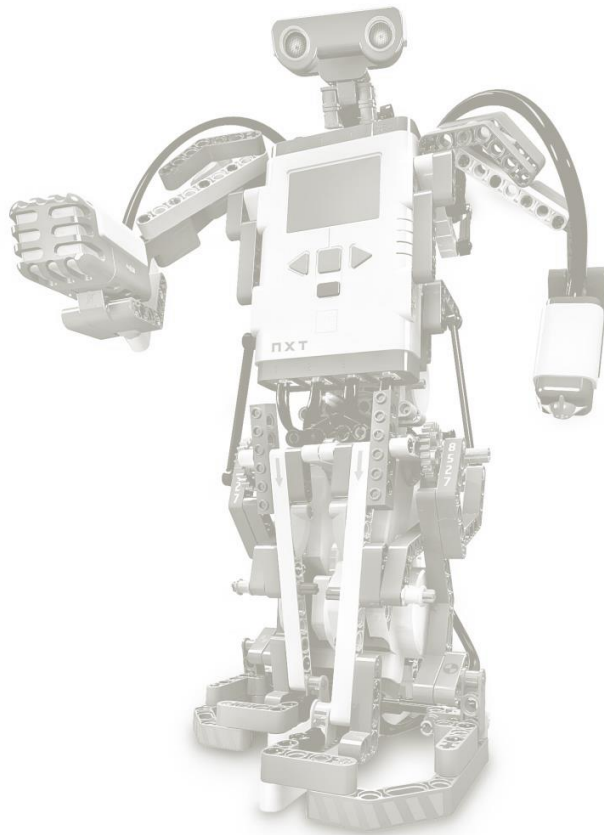
Projeto Robótica Educacional como ferramenta de aprendizado de Engenharia para o ensino médio



Guia de montagem de modelos para experimentos

Versão 1.0

Introdução



Experimento 2

Lançador NXT

Modelo: NXT Ball Shooter

Experimento 2

Experimento 2:

Lançador NXT

Construa um disparador de projéteis para fazer que acerte alvos a varias distâncias!



Programação:

Move Blocks



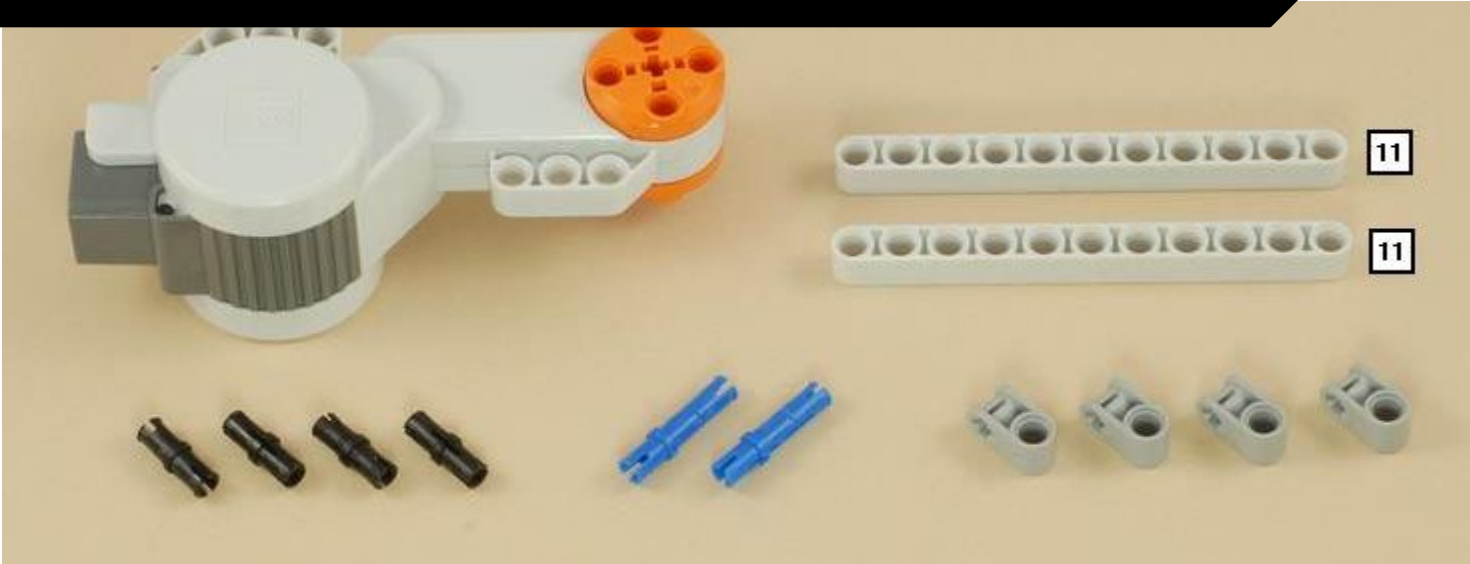
Modelo



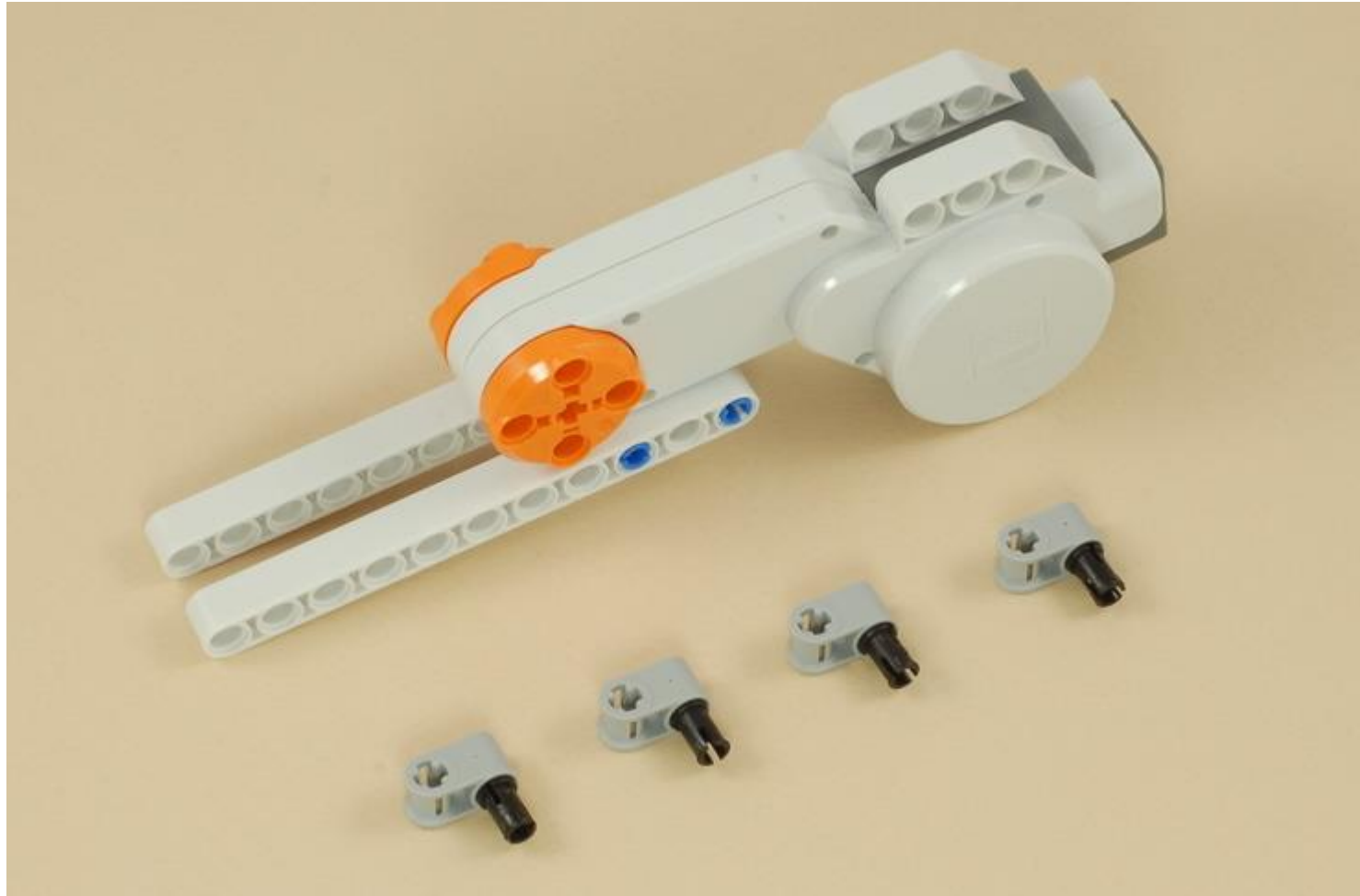
NXT Ball Shooter

NXT Ball Shooter

1



NXT Ball Shooter

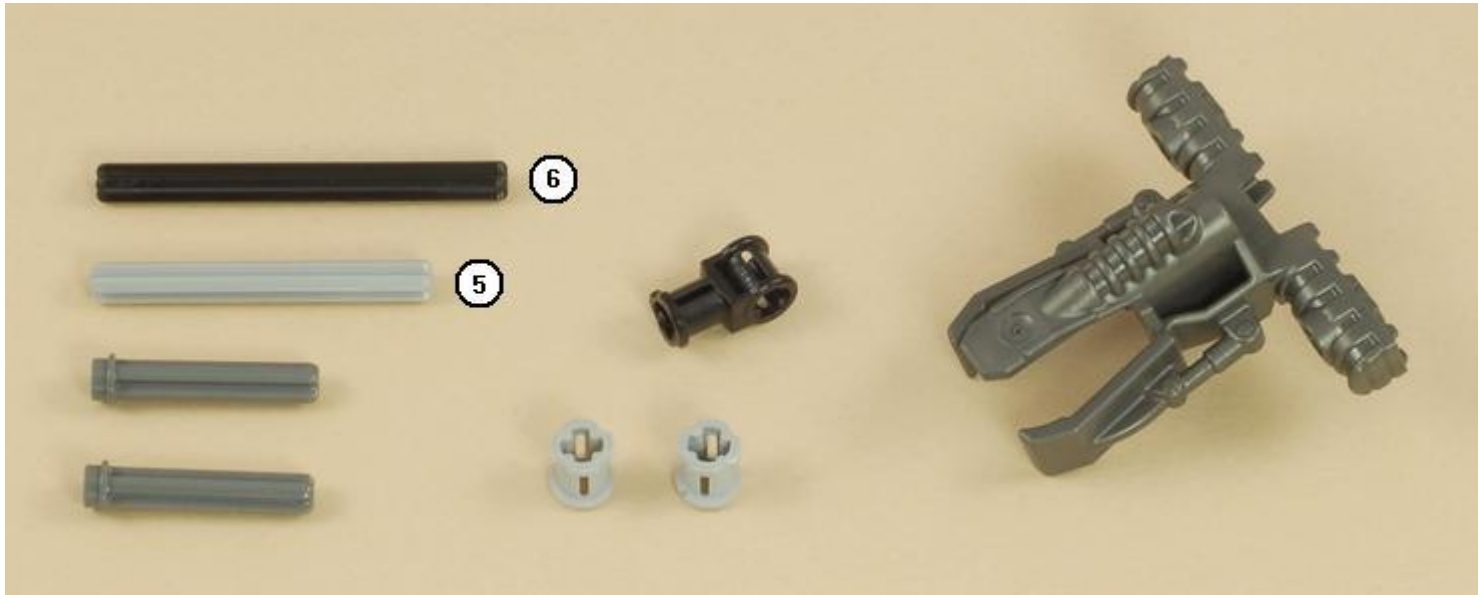


NXT Ball Shooter



NXT Ball Shooter

2



NXT Ball Shooter



NXT Ball Shooter

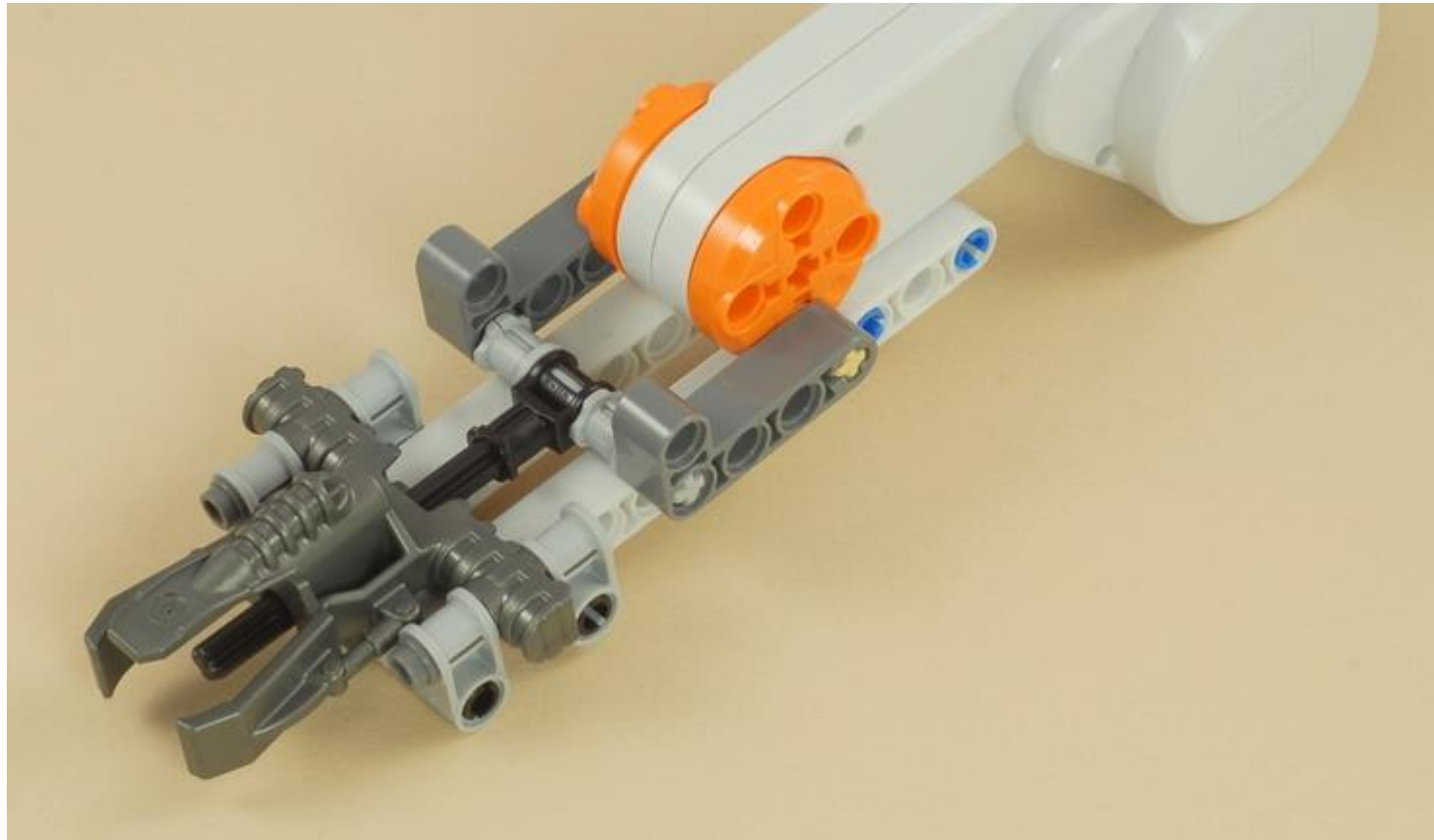


NXT Ball Shooter

3

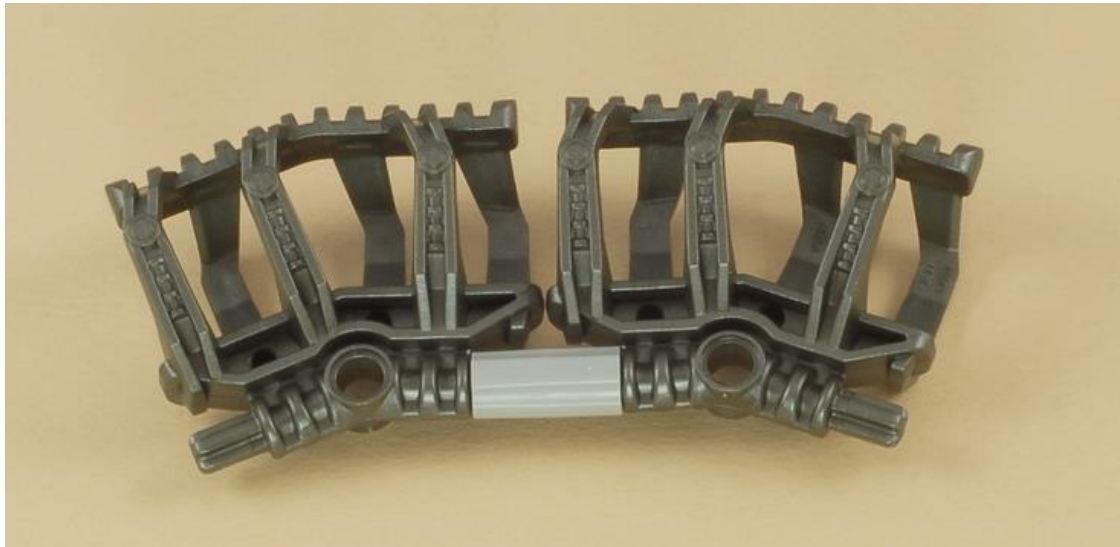
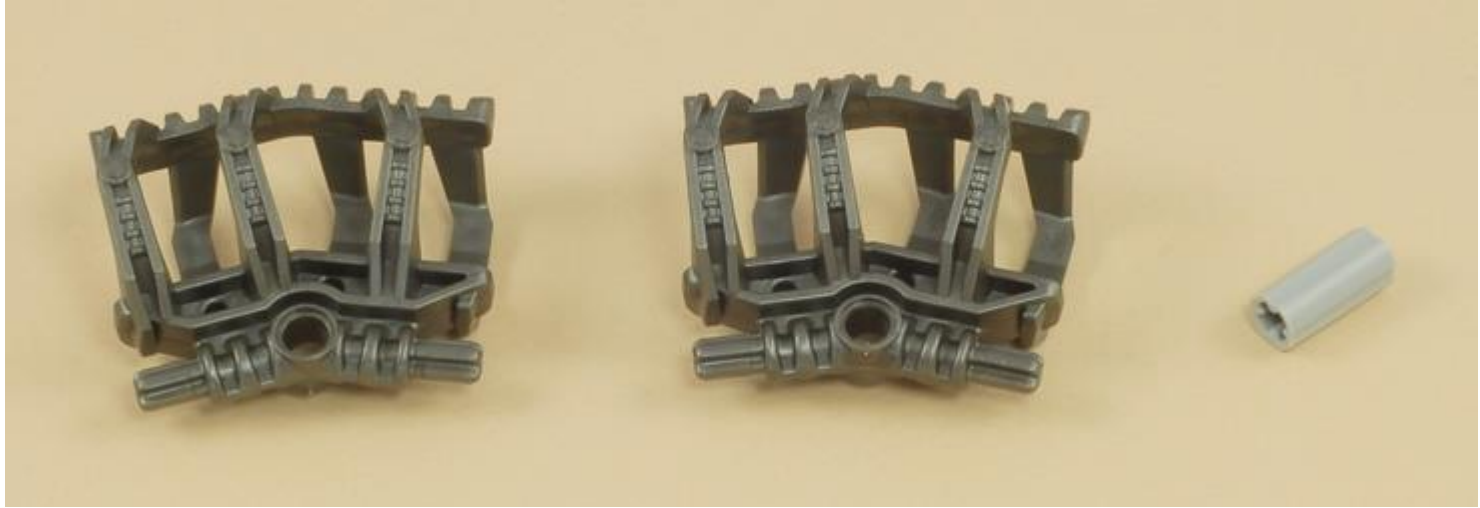


NXT Ball Shooter

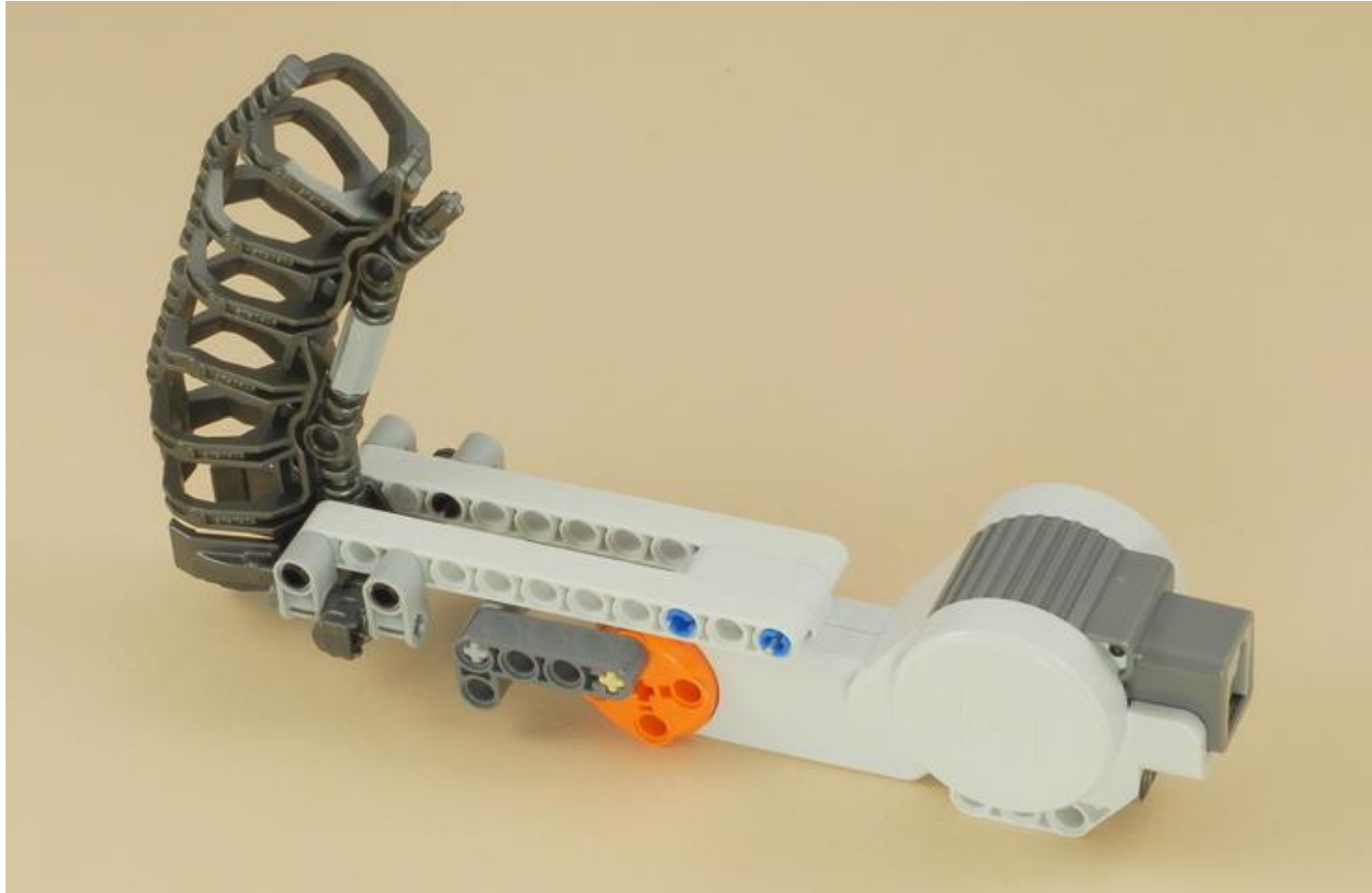


NXT Ball Shooter

4



NXT Ball Shooter



Obs.: Para montagem da base, acompanhe a montagem com os professores